

CONDITIONS FOR LETTING OF EAST LEAKE PLEASURE GROUNDS

FOR SPECIAL FUNCTIONS

1. The 'By-laws with respect to Pleasure Grounds and Open Spaces in East Leake' published in June 1988 and any subsequent amendments shall apply to all letting and functions held on the land designated by these By-laws, and any departure from these conditions must be agreed by the East Leake Parish Council in writing.
2. Particular attention is drawn to these By-laws in respect of Section 6 (The exclusion of animals), Section 7 (The restrictions on vehicles) and Section 9 (The Fixing of Posters); these being of specific relevance to organisers in the planning of their events.
3. Also in accordance with the above By-laws, notice is drawn to Section 21; Erection of tents, booths etc. and sales from the same. Where an organisation has applied for specific authority to erect tents, booths etc. and/or to make sales on the Pleasure Ground, the organisation shall submit an outline plan of the location of the proposed structures and sites of sales points to the council one month before the event, and shall restrict any sales in accordance with this By-law.
4. When planning the site for tents, booths, etc. and any other equipment that the function may use, it is necessary to give consideration to the needs of local residents in the vicinity of the Pleasure Ground and to minimise the disturbance and impact of the event on those whose property is adjacent to the ground. In particular, precautions should be taken to eliminate risk of any damage to residents property (including boundary fences) and minimise the effect of noise and similar intrusive disturbance on the residents concerned.
5. In order to preserve the safety of the Pleasure Grounds for their normal recreational purpose, it is essential that any drinks provided either free, or for sale, are not dispensed in glass or similar containers that may be dangerous to other users if broken.
6. All goods and produce offered for sale shall meet the current standards for safety, hygiene, and comply with customer protection legislation as laid down by law. All stalls offering goods for sale shall clearly display the name and address of an individual or organisation offering goods or produce for sale, and the organisers of the event shall provide a list of all such names and addresses to the council for display in the council office within 24 hours of the event taking place.
7. Any damage to the surface of the Pleasure Ground shall be restored to a standard acceptable the Clerk of the Council within the time deemed reasonable by the Clerk. If the Clerk deems it necessary to employ professional help in restoring the surface, then this will be charged in full (including the time spent by Council employees) to the organisation concerned.

8. All litter, graffiti etc shall be removed within 6 hours of the event-taking place. Due notice of Environmental Protection and Control of Substances Hazardous to Health Regulations must be observed in undertaking these tasks.
9. Where electrical equipment is being used, it shall either be powered by a low voltage (less than 25 volt) supply, or connected via a correctly wired residual current device (RCD) to B.S.4293 (or subsequent standard) for personnel protection. In all cases it is necessary to site and protect all electrical cables in such a way as to minimise the risk of injury to the public from trailing wires etc.
10. The organisation shall be responsible for ensuring that adequate insurance cover is available to cover the event. In particular there must be a public liability insurance policy in force to provide a minimum of £5M, and specific insurance to cover the operation of equipment (such as 'bouncy castle', fairground, mechanically propelled apparatus etc.) that is being used on the pleasure ground.
11. Only low noise fireworks of 90 decibels are to be used on all Parish Council land as adopted the Parish Council Minutes of 27th August 2024. You must ensure that the land is cleared of debris after use.

Signed
Chair of the Parish Council

Date 27/8/24